

## Qedoc Learning

From Image Intelligence Software Ltd.

<http://www.qedoc.com>

# What does our software do?

It helps people learn things.

It helps people create interactive learning materials.

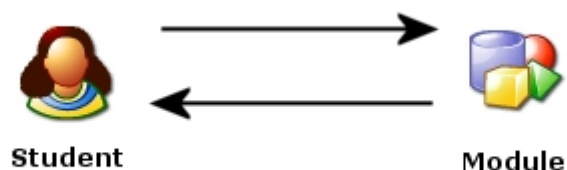
The end result is rather like a piece of educational software that you can pick up in any electronics store, with the difference that you can constantly create new learning content yourself.

## Educator-learner usage scenario



In this scenario, an educator (e.g. teacher, parent, author) creates an electronic learning module, using the Qedoc Author. The module is then passed on to the learner, who plays the module using the Qedoc Player.

## Self-learning scenario



In this scenario, a self-learner needs to improve the efficiency and effectiveness of their own learning - for example, for exam revision. The self-learner uses the Qedoc Author to create an electronic learning module. The self-learner then uses the Qedoc Player to play back the learning content. The interactive environment enhances both the productivity and the fun of the experience.

## Community scenario

However there is more than that. The Qedoc system builds heavily on the idea of online sharing, and especially zero-cost online sharing (although there is also a commercial side to the business). The following diagram shows educators sharing and improving on each others modules, collecting these in an online learning library, and then groups of learners drawing from the library and sharing their results in an online community.

